

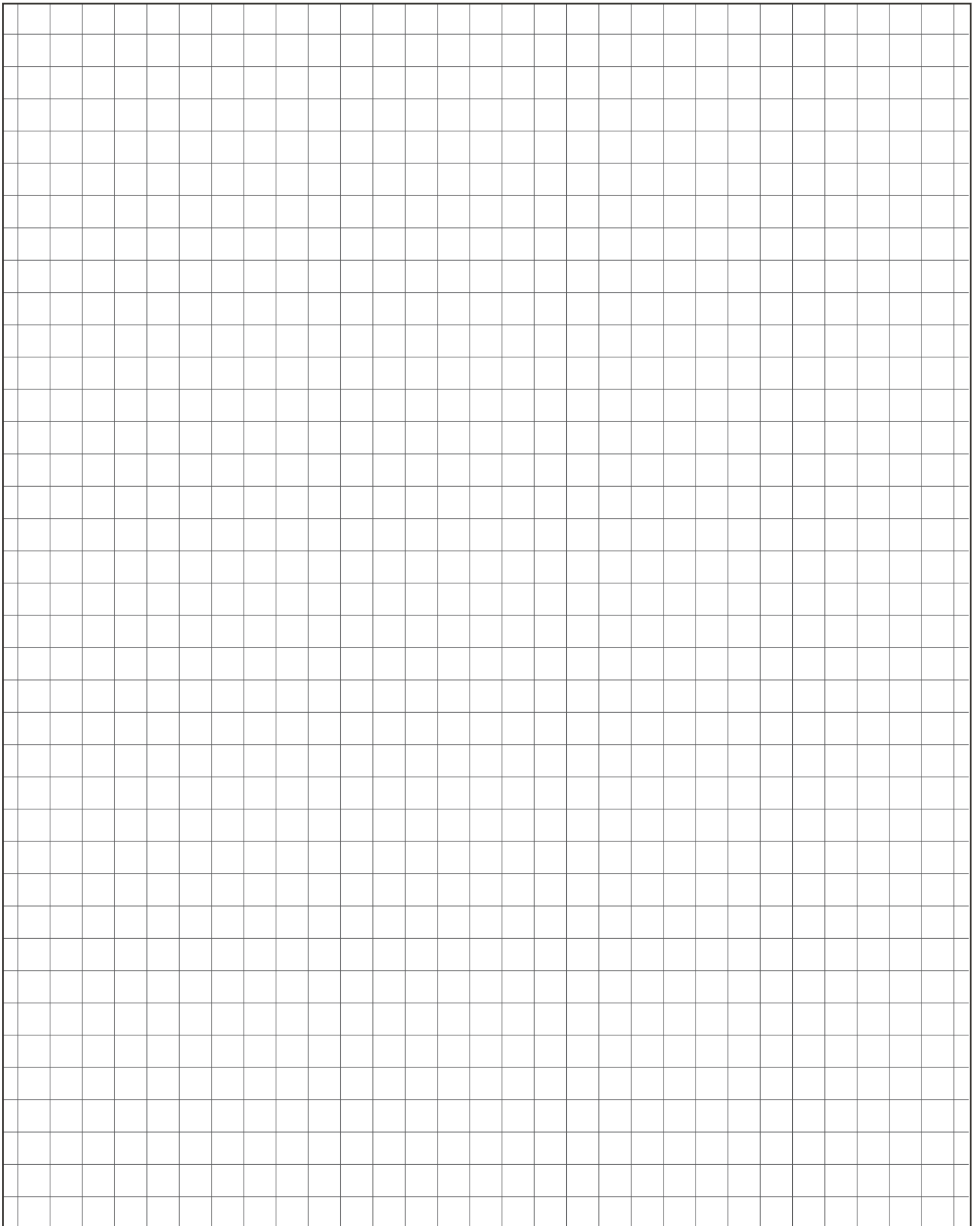
Transform your room into a place with good acoustic.

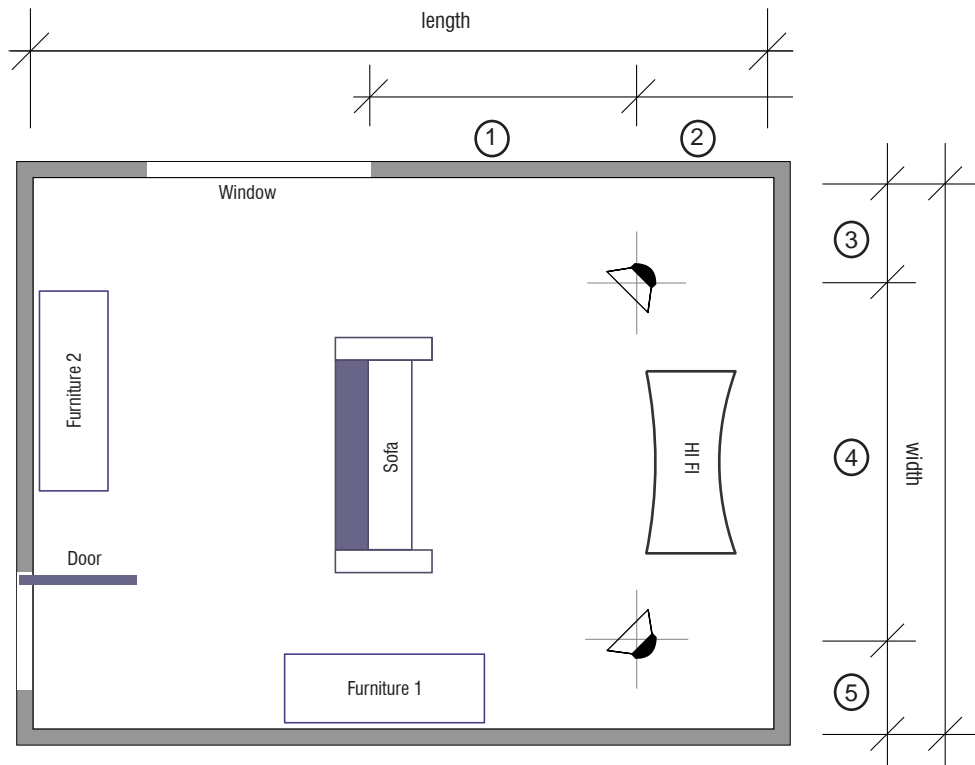
All we need is some information- fill in the form and send it back to us- try to provide us precise information so that we can be accurate in determining the time of reverberation of your room and in simulating, that way we will be able to provide you with the best solution to optimize the environmental acoustics of your room.

ACOUSTIC ANALYSIS SERVICE

TYPE OF ROOM:	Hi-Fi	Home cinema	Live room	Control room
	Auditorium*	Pavillion*	Night club/bar*	Office*
Other <input type="text"/>				
* these types of room need plants quoted with maximum of accuracy and preferably in a digital format (i.e. dwg/AutoCad).				
CONSTRUCTION TYPE:	solid structure (masonry construction)		light structure (construction in plasterboard)	
	other <input type="text"/>			
ROOM MEASUREURES: <small>NOT APPLIED in case of attachment a digital technical drawing, dwg (AutoCad) performance.</small>	measurement units:	metric (m, m ² and m ³)		imperial (ft, ft ² and ft ³)
	<input type="text"/> length	<input type="text"/> width	<input type="text"/> height	<input type="text"/> area <input type="text"/> volume
MATERIAL / FURNITURE / AREAS				
CEILING:	<input type="text"/> Plasterboard area	<input type="text"/> Wood area	<input type="text"/> Fine plaster area	<input type="text"/> Concrete area
	<input type="text"/> area	other <input type="text"/>		
FLOOR:	<input type="text"/> parquet	<input type="text"/> rug	<input type="text"/> carpet	<input type="text"/> linoleum
	<input type="text"/> concrete	<input type="text"/> lamparquet	<input type="text"/> brickbat	
	<input type="text"/> area	other <input type="text"/>		
	SOFAS:	<input type="text"/> units	<input type="text"/> area	material <input type="text"/>
	CHAIRS:	<input type="text"/> units	<input type="text"/> area	material <input type="text"/>
	FURNITURE 1:	<input type="text"/> area	<input type="text"/> volume	material <input type="text"/>
FURNITURE 2:	<input type="text"/> area	<input type="text"/> volume	material <input type="text"/>	
FURNITURE 3:	<input type="text"/> area	<input type="text"/> volume	material <input type="text"/>	
other	<input type="text"/> area	<input type="text"/> volume	material <input type="text"/>	
other	<input type="text"/> area	<input type="text"/> volume	material <input type="text"/>	
WALL:	<input type="text"/> plaster area	<input type="text"/> concrete area	<input type="text"/> fine plaster area	<input type="text"/> doors area
	<input type="text"/> curtains area	<input type="text"/> paintings area	<input type="text"/> windows area	
	<input type="text"/> area	other <input type="text"/>		
	<input type="text"/> area	other <input type="text"/>		

ROOM PROJECT





DESCRIPTION

- ① Speaker distance to the hearing point.
- ② Speaker distance to the wall.
- ③ Speaker distance to the wall.
- ④ Distance between speakers.
- ⑤ Speaker distance to the wall.

PERSONAL INFO

Name: _____

Address: _____

Town and State: _____ Zip Code: _____ Country: _____

Phone: _____ Mobile phone: _____

Email: _____ Fax: _____

Email us or mail us to the addresses below. We will try to be as brief as possible.
Thank you.